

FIG. 1

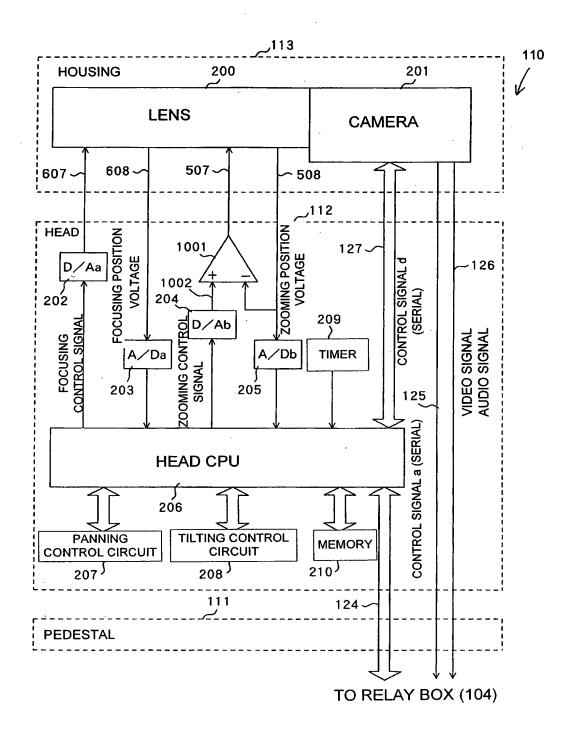


FIG. 2

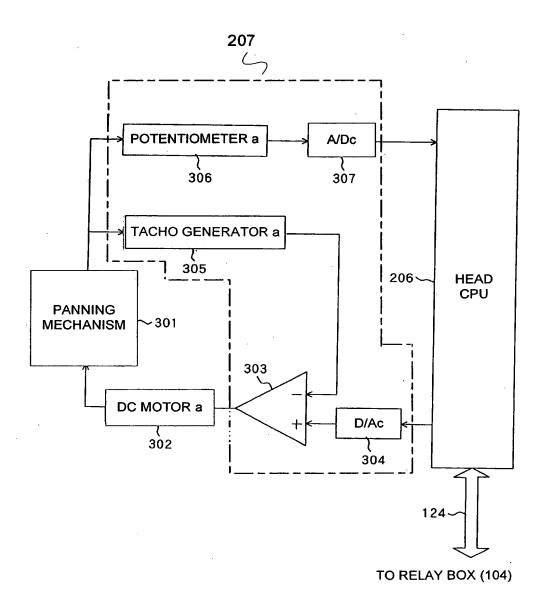


FIG. 3

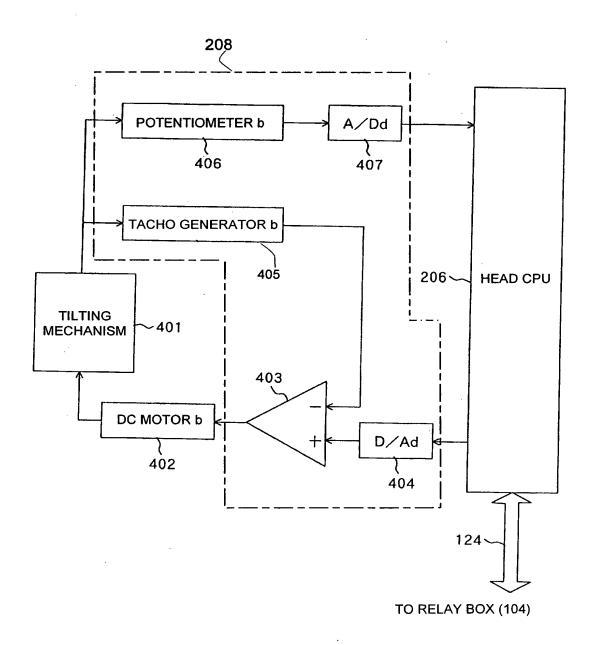


FIG. 4

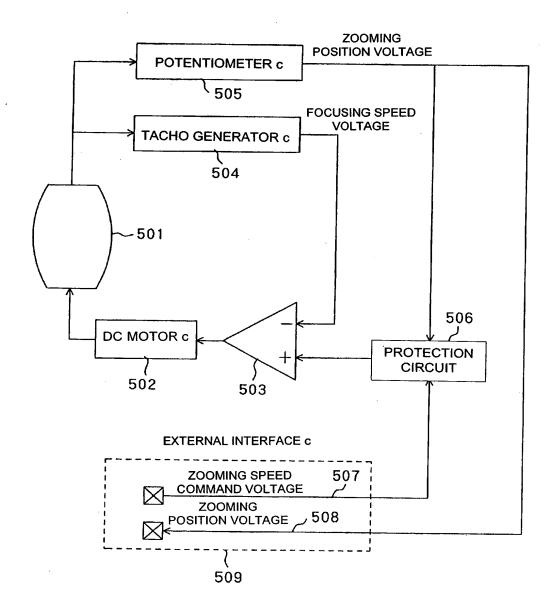


FIG. 5

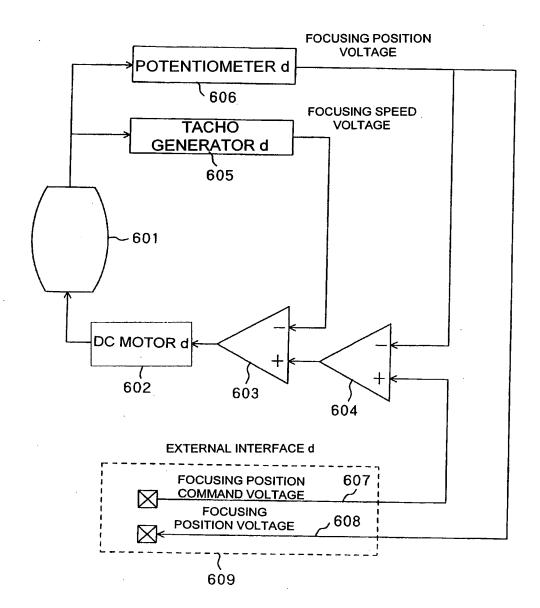


FIG. 6

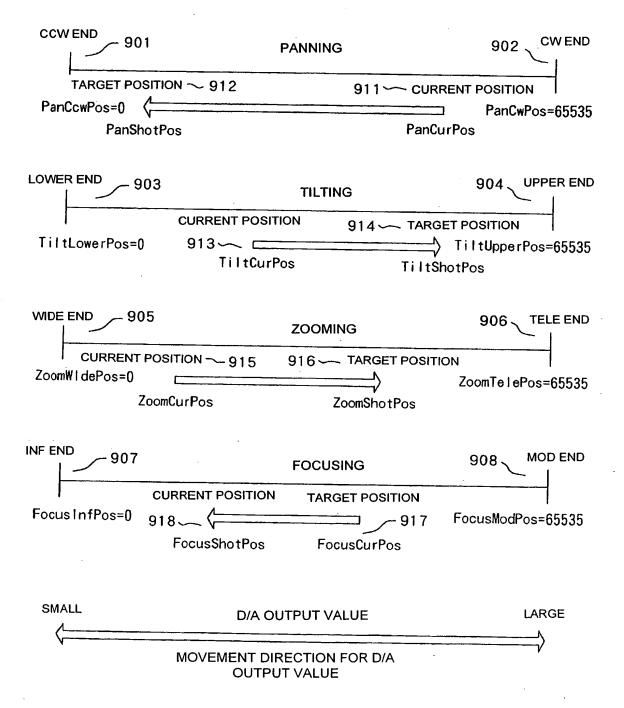


FIG. 7

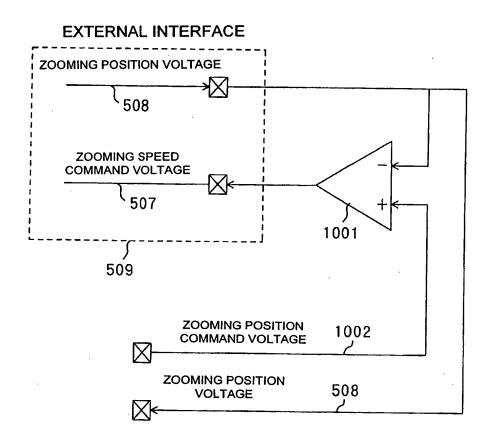


FIG. 8

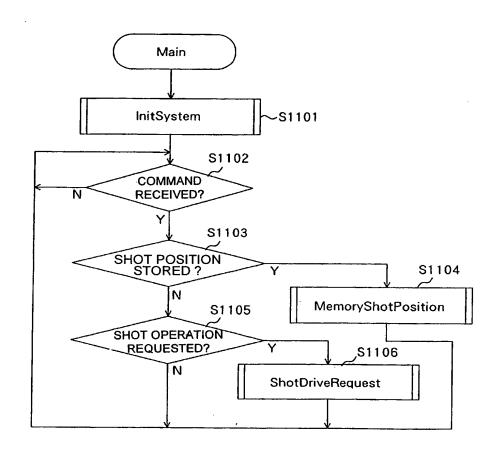


FIG. 9

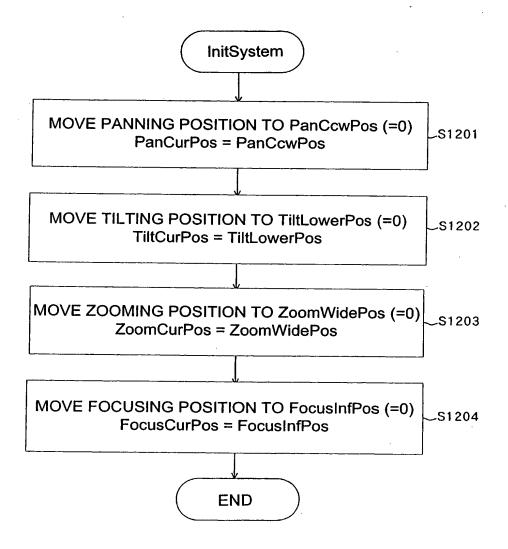


FIG. 10

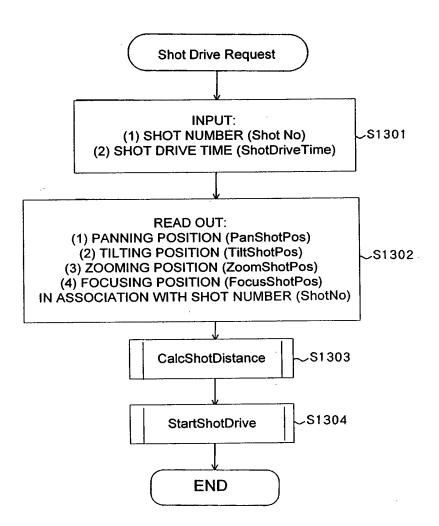


FIG. 11

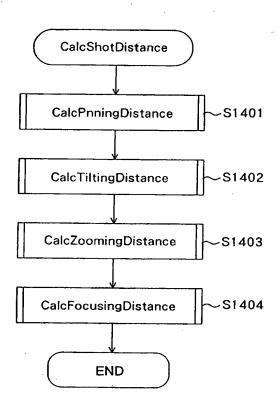


FIG. 12

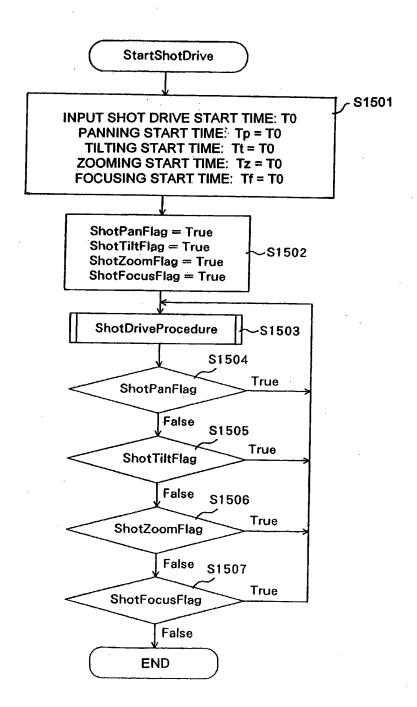


FIG. 13

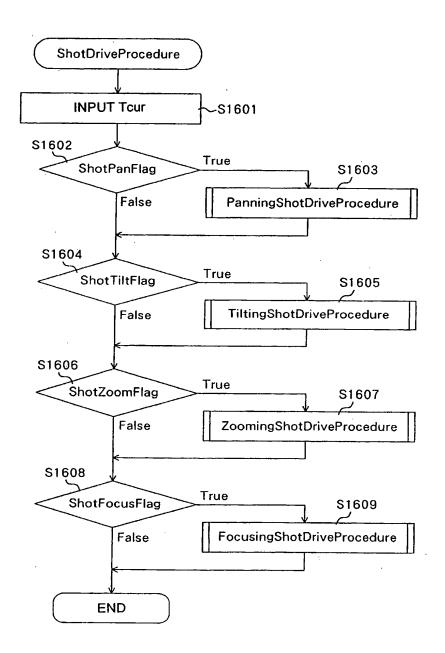


FIG. 14

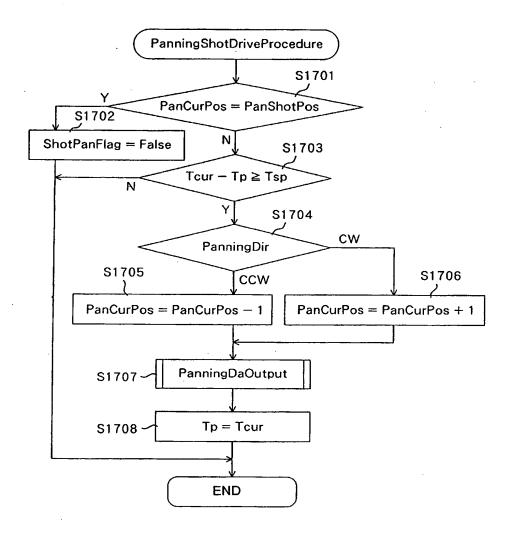


FIG. 15

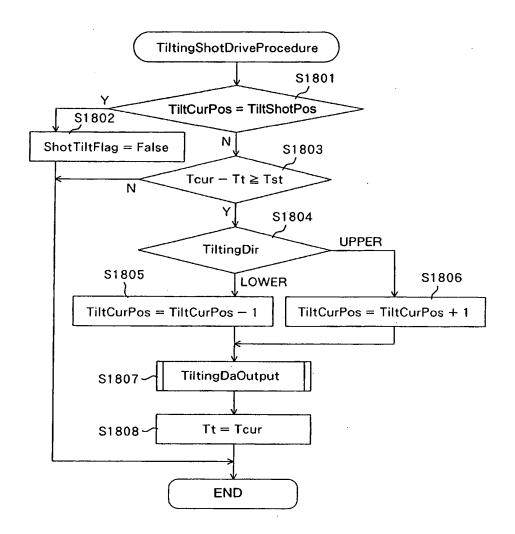


FIG. 16

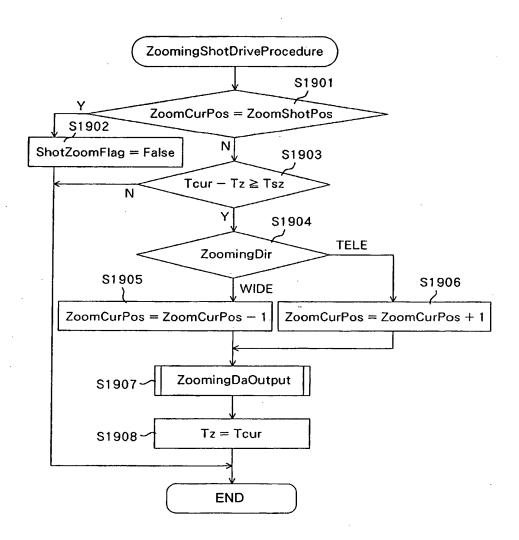


FIG. 17

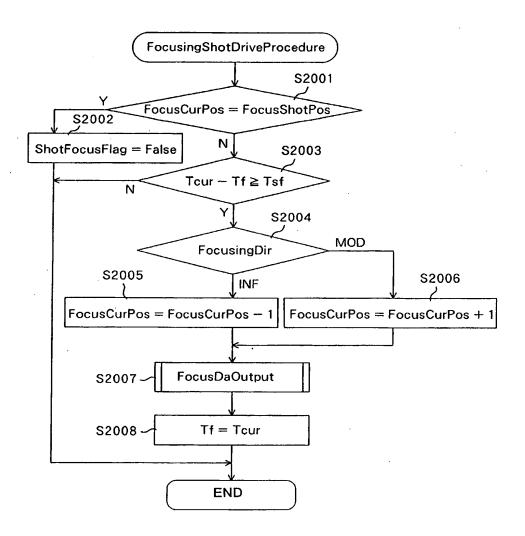


FIG. 18

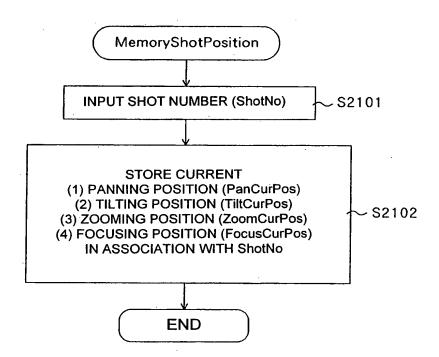


FIG. 19

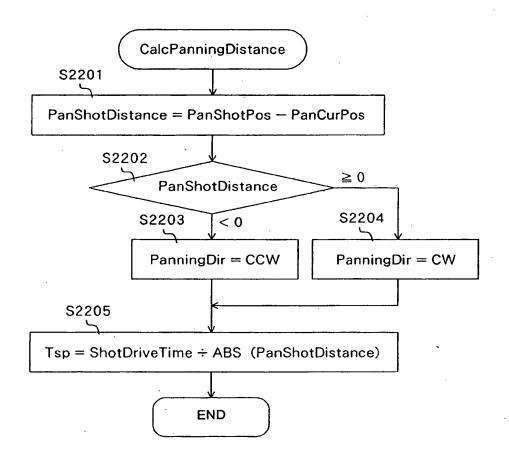


FIG. 20

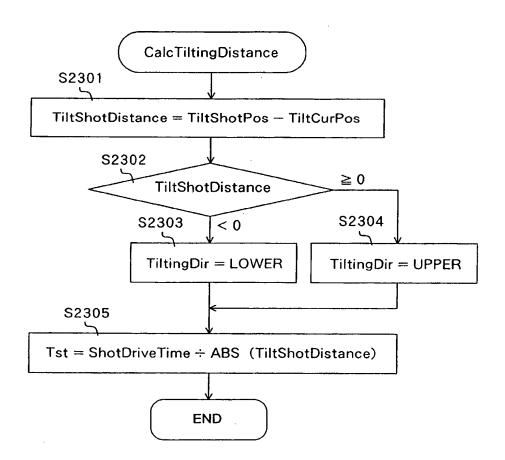


FIG. 21

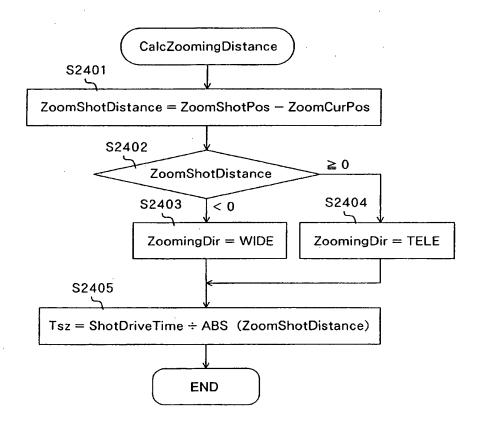


FIG. 22

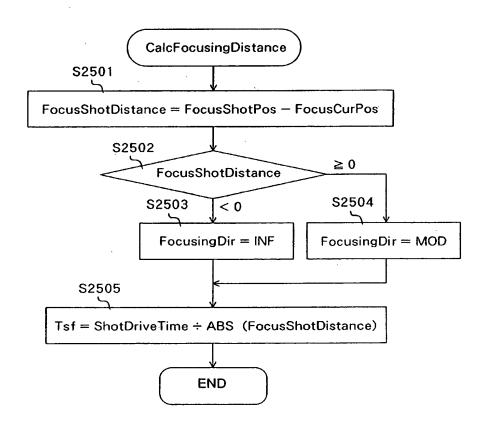


FIG. 23

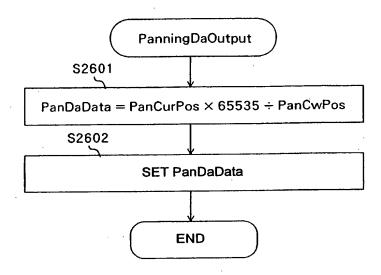


FIG. 24

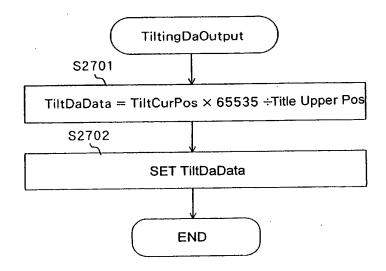


FIG. 25

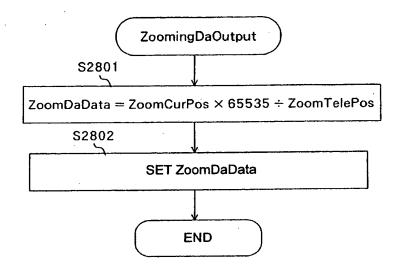


FIG. 26

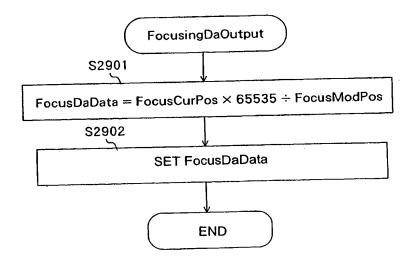


FIG. 27

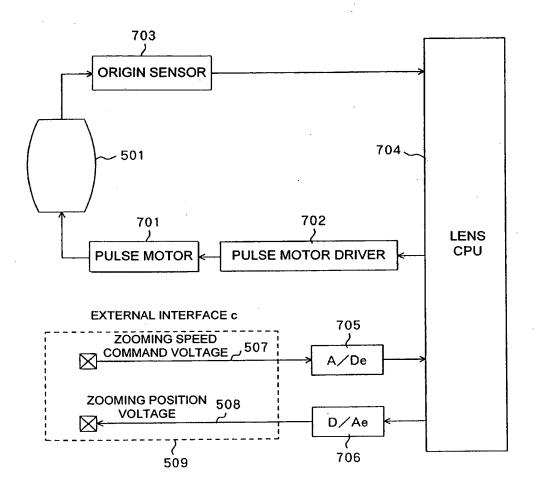


FIG. 28

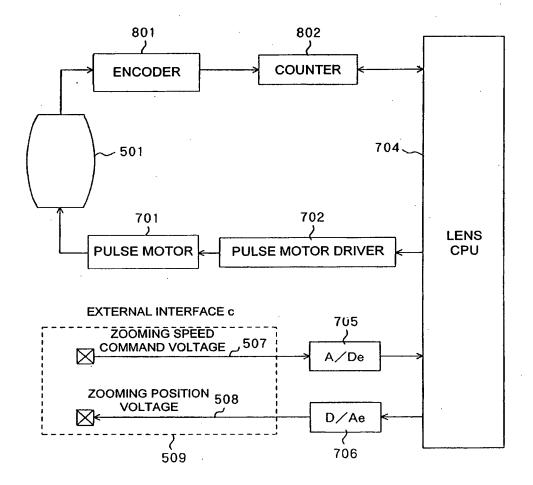


FIG. 29

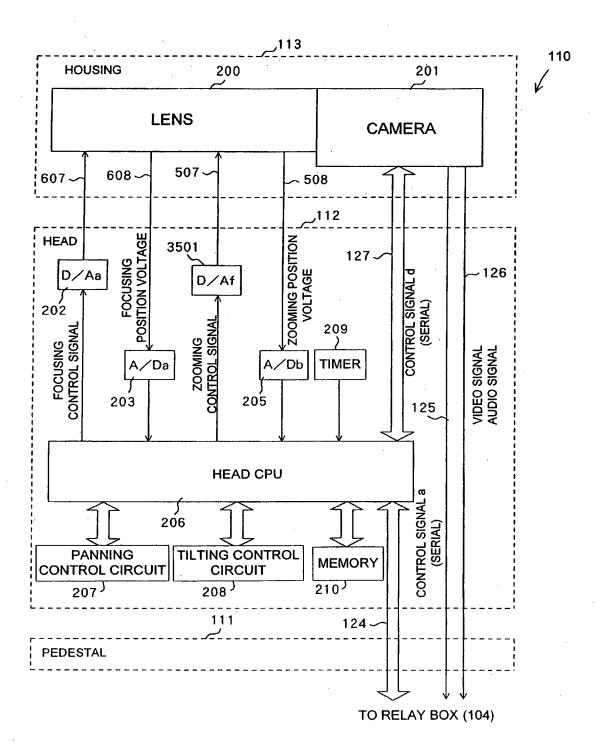


FIG. 30

8 BIT A	8 BIT A/D VALUE	ZOOMING SPEED (PPS)	TOTAL REGION DRIVE TIME (SEC)	SPEED COMMAND VALUE
~6/x0	~	2000	2.500	0x7C
0X70	0x70~0x78	1300	3.846	0x74
39X0	0x69~0x6F	006	5.556	0xeC
9X0	0x60~0x68	009	8.333	0x64
0x5	0x50~0x5F	400	12.500	0x57
0X4	0x41~0x4F	250	20.000	0x48
0X3	0x39~0x40	150	33.333	0x3C
0x2	0x21~0x38	100	50.000	0x2C
0X0	0x00~0x20	0	STOP	0000

NUMBER OF DRIVE PULSES OVER ENTIRE MOVABLE REGION OF ZOOM LENS: 5000

• USING 8-BIT A/D CONVERSION 0x00~0x7F: WIDE DIRECTION

0x80~0XFF: TELE DIRECTION THE ABOVE TABLE SHOWS DIFFERENTIAL DATA WITH

0x80 AS THE CENTER POSITION

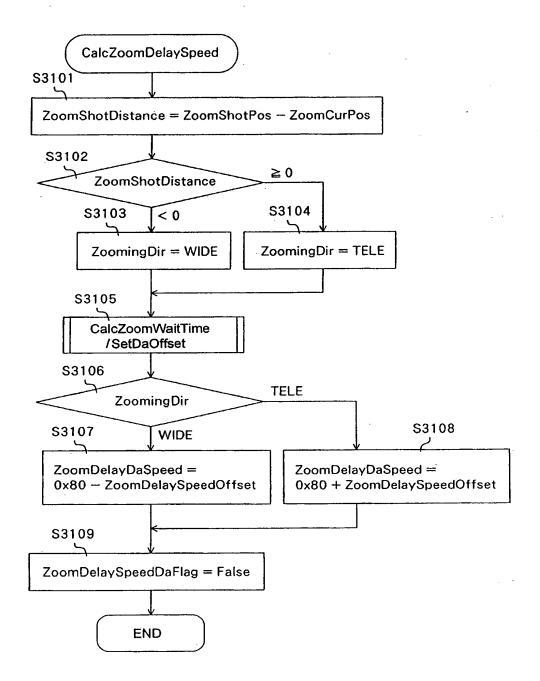


FIG. 32

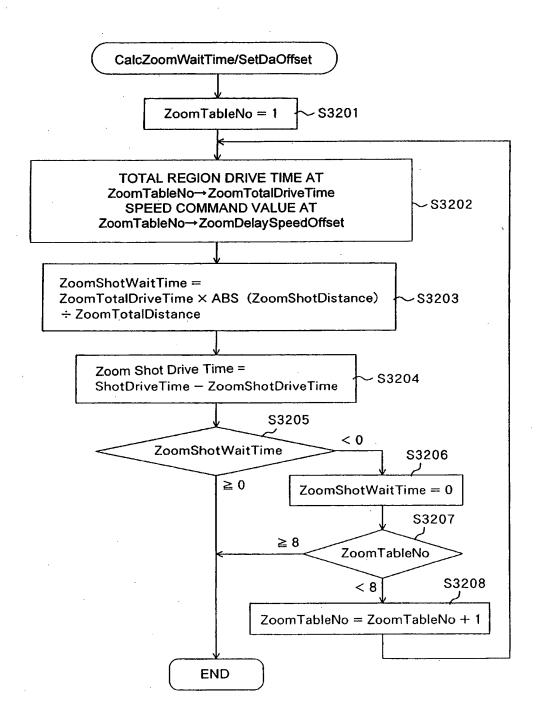


FIG. 33

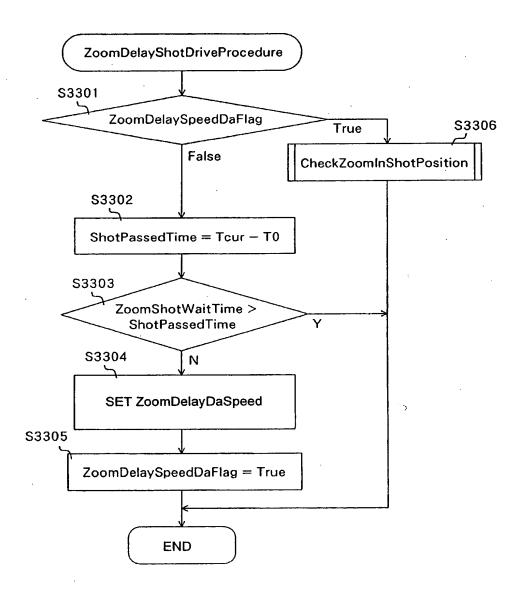


FIG. 34

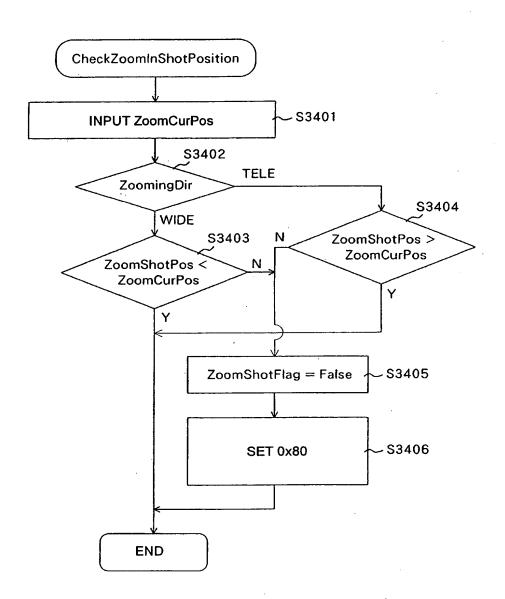


FIG. 35

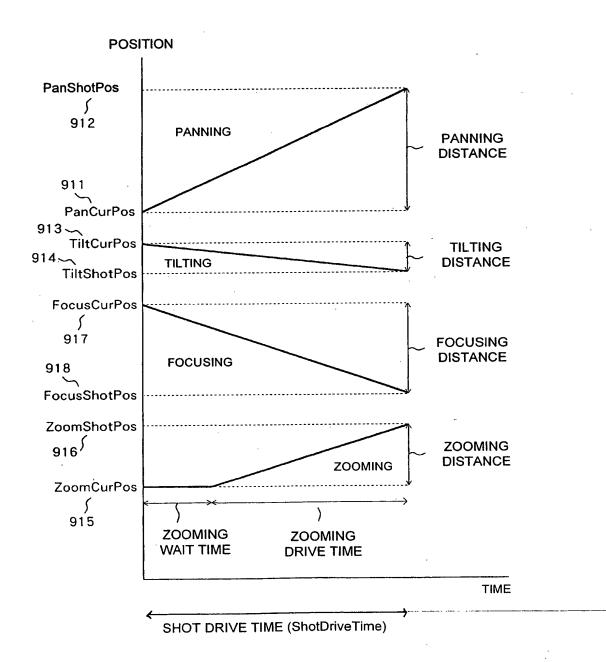


FIG. 36

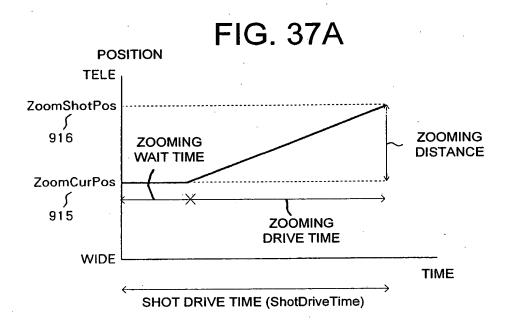
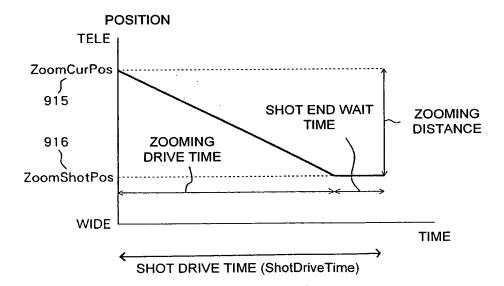


FIG. 37B



0

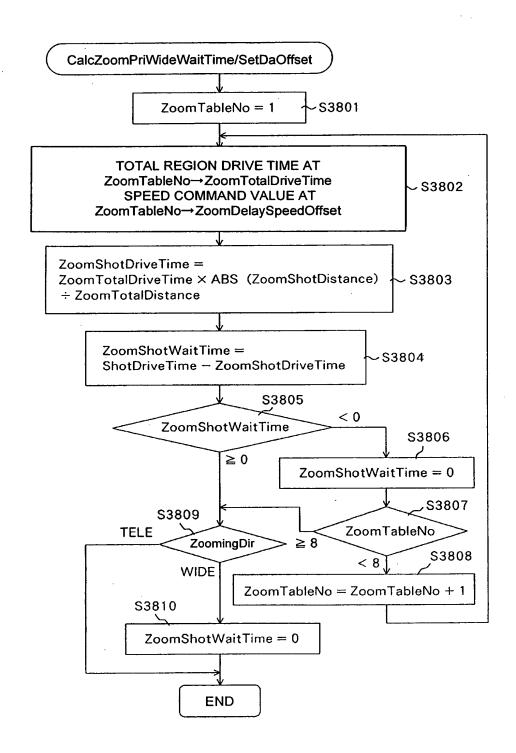


FIG. 38

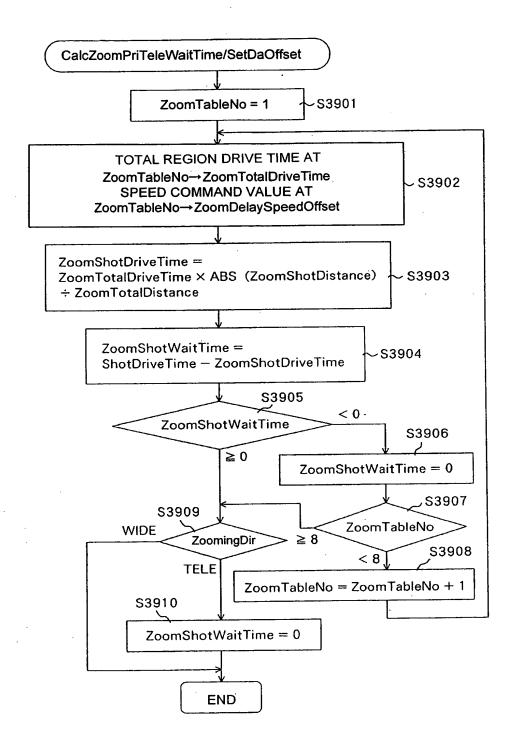


FIG. 39